

NOVICE PATHS

Path	Description
Magician	Unrestricted access to traditions and robust access to spells lets magicians wield magic with unrivaled ability. Focus on attaining magical power demands much sacrifice and thus magicians tend to be more fragile than other characters. You need a high Intellect or Will to excel as a magician. <i>Shadow of the Demon Lord</i> .
Priest	Unwavering faith and constant devotion to a god or religion grants priests the power to produce miracles through prayer. Hardier than magicians, priests bring the light of their beliefs into the Demon Lord's darkness, fighting against the horrors that would unravel the world. A high Strength and Will help you excel as a priest. <i>Shadow of the Demon Lord</i> .
Rogue	A path suited to the cunning and quick, rogues use underhanded tactics to achieve their objectives. They are tricksters and scoundrels, adventurers and ne'er-do-wells, possessing an arsenal of tricks to help them overcome almost any obstacle. Rogues develop talents that reflect their techniques, either becoming dangerous killers, dabblers in magic, or charlatans skilled at manipulating others. If you have a high Agility or Intellect, you will do well as a rogue. <i>Shadow of the Demon Lord</i> .
Warrior	Trained in the use of weapons and armor, warriors depend on toughness and combat skills to keep them alive. Warriors use a variety of techniques, from picking off their targets from a distance with pistol or longbow or crashing headlong into their enemies' midst, hacking and slashing as they go. Whatever method they use, warriors are the best at fighting. You need a high Strength or Agility to excel as a warrior. <i>Shadow of the Demon Lord</i> .



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EXPERT PATHS OF FAITH

Path	Description
Cleric	Clerics use the symbols of their faith to drive back and destroy their gods' enemies.
Druid	Devotees of the Old Faith, druids discover the mysteries of their secret society to protect the land and its inhabitants.
Oracle	Supernatural entities enter oracles' bodies to grant them strength, wisdom, and clues about the future.
Paladin	Paladins use their faith to protect the innocent and triumph over darkness.

EXPERT PATHS OF POWER

Path	Description
Artificer	Artificers create magical trinkets and servants.
Sorcerer	Sorcerers harness incredible amounts of magical energy at great risk to themselves.
Witch	Witches wield the power of old magic, learned from the Fair Folk long ago.
Wizard	Academicians of magic, wizards keep the lore in great tomes called grimoires.

EXPERT PATHS OF TRICKERY

Path	Description
Assassin	Assassins study the art of murder.
Scout	Skilled in stealth and observation, scouts gather information for their allies.
Thief	Thieves develop useful skills to help them carry out their criminal designs.
Warlock	Stealers of magic, warlocks learn how to snatch spells from other casters' minds.

EXPERT PATHS OF WAR

Path	Description
Berserker	In battle, berserkers unleash their fury to become wild, killing machines.
Fighter	Fighters train to become experts at a particular fighting style.
Ranger	Expert hunters, rangers know how to find, track, and destroy their prey.
Spellbinder	Spellbinders imbue their weapons with magic to enhance their combat abilities.



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PATHS OF MAGIC

Path	Mastery	Source
Abjurer	Protection spells	<i>Shadow of the Demon Lord</i>
Aeromancer	Air spells	<i>Shadow of the Demon Lord</i>
Apocalypticist	Forbidden spells	<i>Shadow of the Demon Lord</i>
Arcanist	Arcana spells	<i>Shadow of the Demon Lord</i>
Astromancer	Celestial spells	<i>Shadow of the Demon Lord</i>
Bard	Song spells	<i>Shadow of the Demon Lord</i>
Beastmaster	Primal spells	<i>Shadow of the Demon Lord</i>
Chronomancer	Time spells	<i>Shadow of the Demon Lord</i>
Conjurer	Conjuration spells	<i>Shadow of the Demon Lord</i>
Destroyer	Destruction spells	<i>Shadow of the Demon Lord</i>
Diviner	Divination spells	<i>Shadow of the Demon Lord</i>
Enchanter	Enchantment spells	<i>Shadow of the Demon Lord</i>
Geomancer	Earth spells	<i>Shadow of the Demon Lord</i>
Healer	Life spells	<i>Shadow of the Demon Lord</i>
Hexer	Curse spells	<i>Shadow of the Demon Lord</i>
Hydromancer	Water spells	<i>Shadow of the Demon Lord</i>
Illusionist	Illusion spells	<i>Shadow of the Demon Lord</i>
Mage Knight	Battle spells	<i>Shadow of the Demon Lord</i>
Magus	Implements	<i>Shadow of the Demon Lord</i>
Necromancer	Necromancy spells	<i>Shadow of the Demon Lord</i>
Pyromancer	Fire spells	<i>Shadow of the Demon Lord</i>
Runesmith	Rune spells	<i>Shadow of the Demon Lord</i>
Savant	Magic	<i>Shadow of the Demon Lord</i>
Shapeshifter	Transformation spells	<i>Shadow of the Demon Lord</i>
Stormbringer	Storm spells	<i>Shadow of the Demon Lord</i>
Technomancer	Technomancy spells	<i>Shadow of the Demon Lord</i>
Tenebrist	Shadow spells	<i>Shadow of the Demon Lord</i>
Thaumaturge	Chaos spells	<i>Shadow of the Demon Lord</i>
Theurge	Theurgy spells	<i>Shadow of the Demon Lord</i>
Transmuter	Alteration spells	<i>Shadow of the Demon Lord</i>
Traveler	Teleportation spells	<i>Shadow of the Demon Lord</i>
Woodwise	Nature spells	<i>Shadow of the Demon Lord</i>



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MASTER PATHS OF SKILL

Path	Mastery	Source
Acrobat	Movement and maneuverability	<i>Shadow of the Demon Lord</i>
Avenger	Getting revenge	<i>Shadow of the Demon Lord</i>
Blade	Knife-fighting	<i>Shadow of the Demon Lord</i>
Brute	Strength and toughness	<i>Shadow of the Demon Lord</i>
Cavalier	Mounted combat	<i>Shadow of the Demon Lord</i>
Champion	Fighting for causes	<i>Shadow of the Demon Lord</i>
Chaplain	Spiritual leadership	<i>Shadow of the Demon Lord</i>
Conqueror	Tactics	<i>Shadow of the Demon Lord</i>
Death Dealer	Heavy weapons	<i>Shadow of the Demon Lord</i>
Defender	Protecting others	<i>Shadow of the Demon Lord</i>
Dervish	Fighting with two weapons	<i>Shadow of the Demon Lord</i>
Diplomat	Negotiation and persuasion	<i>Shadow of the Demon Lord</i>
Dreadnaught	Heavy armor	<i>Shadow of the Demon Lord</i>
Duelist	Dueling	<i>Shadow of the Demon Lord</i>
Engineer	Creating mechanical servants	<i>Shadow of the Demon Lord</i>
Executioner	Murder	<i>Shadow of the Demon Lord</i>
Exorcist	Casting out malevolent entities	<i>Shadow of the Demon Lord</i>
Explorer	Survival	<i>Shadow of the Demon Lord</i>
Gladiator	Dirty fighting	<i>Shadow of the Demon Lord</i>
Gunslinger	Pistols and rifles	<i>Shadow of the Demon Lord</i>
Infiltrator	Spying	<i>Shadow of the Demon Lord</i>
Inquisitor	Exposing weakness and corruption	<i>Shadow of the Demon Lord</i>
Jack-of-All-Trades	None	<i>Shadow of the Demon Lord</i>
Marauder	Creating carnage	<i>Shadow of the Demon Lord</i>
Miracle Worker	Performing miracles	<i>Shadow of the Demon Lord</i>
Myrmidon	Fighting with shields	<i>Shadow of the Demon Lord</i>
Poisoner	Using poison	<i>Shadow of the Demon Lord</i>
Sentinel	Perception	<i>Shadow of the Demon Lord</i>
Sharpshooter	Bows and crossbows	<i>Shadow of the Demon Lord</i>
Templar	Making and protecting holy sites	<i>Shadow of the Demon Lord</i>
Weapon Master	Fighting with a weapon	<i>Shadow of the Demon Lord</i>
Zealot	Insanity	<i>Shadow of the Demon Lord</i>